

# Kyana Mitchell

Artofcrypticink.com [Mkyana81@gmail.com](mailto:Mkyana81@gmail.com) PORTFOLIO PASSWORD: NoHorizon

## Experience

### Nickelodeon – Freelance Character Designer – Unannounced Project

2023-2024

- Designed Characters, costume changes, props, and provided paint-overs on top of rendered backgrounds.
- Was responsible for detailed rendered paintings of 2D assets to inform modelers of color and material.

### Nickelodeon – Freelance Character Designer - Rugrats

2022-2023

- Designed Characters, Costumes and Props, and provided detailed orthographic drawings
- Provided designs over existing 3D models for costume, hairstyle, and prop changes on characters.

### Flat Mountain Publishing – Children’s Book Illustrator

Jan 2023 – Jul 2023

- Created concepts, cover art and illustrations for the children’s book “How did the Hippopotamus get there?” by Sohrab Rezvan
- Worked with the author and editor and provided style iterations at start of project

### Joyin, Inc. – Sr. Product Designer

2021 - 2022

- Responsible for visual development and final design of toys, costumes, props, and decorations
- Worked with in-house and overseas teams to guide revisions and approve prototypes for production
- Provided drawovers and notes on factory prototypes to bring costumes and toys up to company standard
- Used Zbrush to create 3D models for plastic toys.
- Created in-house prototypes to show scale and design using FDM and SLA printers

### Joyin, Inc. – Designer

2018 - 2021

- Provided sketches and final design for Yard Inflatables, Toys, Halloween Costumes and decorations
- Used Adobe Illustrator to create vector drawings and patterns for apparel and holiday printed products
- Provided illustrations for package designs and digital advertisements
- Used After Effects to create simple animations for company’s Amazon Storefront page

## Education

### BFA Media Arts & Animation

Art Institute of Phoenix | 2015 – 2018

### Women in Animation Mentorship Circles Program 2020

Concept Art / Visual Development with Vicki Pui

## Soft Skills

- Ability and willingness to quickly pick up new skills in software
- Constantly trying new methods of making things
- Communicative and innovative when discussing notes and applying project revisions